Review Session: Deep Learning Fundamentals

What we will cover today

- Deep learning basics
 - Defining a neural network architecture
 - Defining a loss function
 - Optimizing the loss function
- Model implementation using deep learning frameworks
- Neural network design choices

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What you are expected to know for the class:

- Definition and conceptual understanding of how the main components of different types of neural networks work
- Framework of training a deep learning model
- Conceptual understanding and trade-offs among design choices
- Good practices and techniques for effectively developing deep learning models for different biomedical tasks

What is not expected:

- Remembering / deriving complicated mathematical derivations of gradients, backpropagation, specific optimization methods (Adam, etc.), learning rate schedulers, etc.
- Mathematical details of design choices such as batch normalization, dropout (scaling), etc.
 Instead you are expected to understand them conceptually, understand trade-offs, and understand how to make good choices about using them

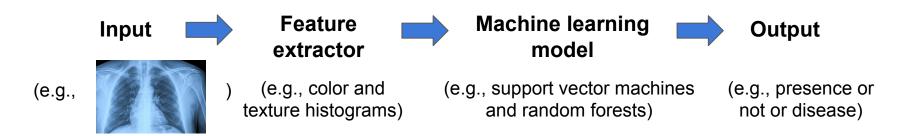
From lecture: Machine learning framework

Data-driven learning of a mapping from input to output

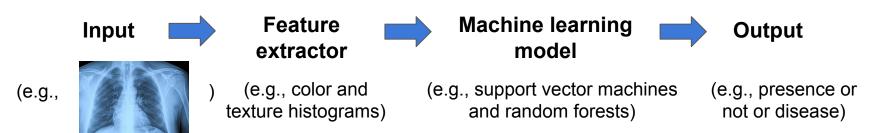
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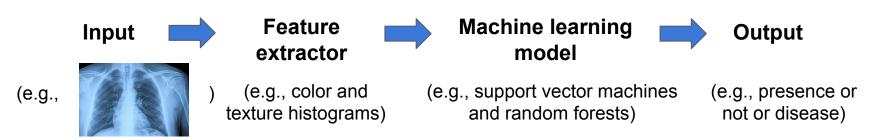
Traditional machine learning approaches



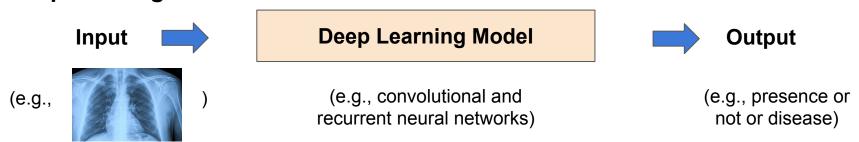
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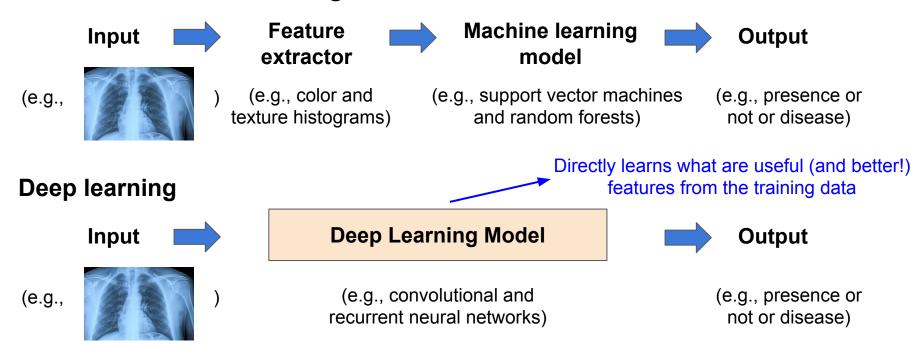
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Deep learning



Traditional machine learning



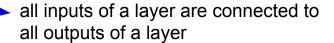
Our first architecture: a single-layer, fully connected neural network

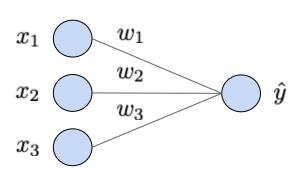
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all inputs of a layer are connected to all outputs of a layer

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For simplicity, use a 3-dimensional input (N = 3)





Output:
$$\hat{y} = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$$

= $w^T x + b$

From lecture: let us consider a regression task

Let us consider the task of regression: predicting a single real-valued output from input data

Model input: data vector $x = [x_1, x_2, ..., x_N]$ **Model output**: prediction (single number) \hat{y}

Example: predicting hospital length-of-stay from clinical variables in the electronic health record

$$x=$$
 [age, weight, ..., temperature, oxygen saturation] $\hat{y}=$ length-of-stay (days)

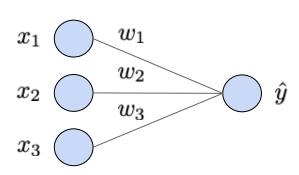
Example: predicting expression level of a target gene from the expression levels of N landmark genes

$$x \in \mathcal{R}^N = ext{ expression levels of N landmark genes}$$
 $\hat{y} = ext{ expression level of target gene}$

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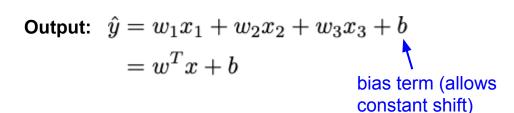


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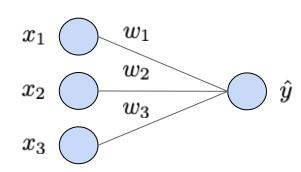
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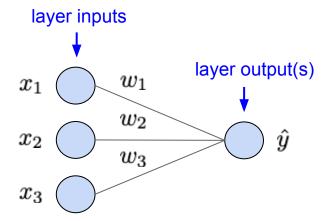
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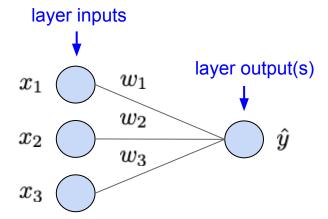
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$$= w^Tx + b$$
bias term (allows constant shift)

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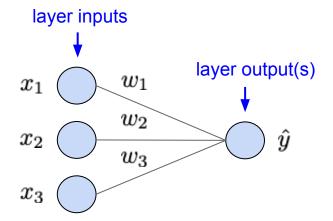
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Neural network parameters:

$$W = \{ [w_1, w_2, w_3], b \}$$

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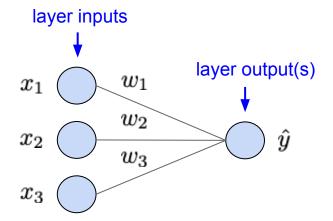
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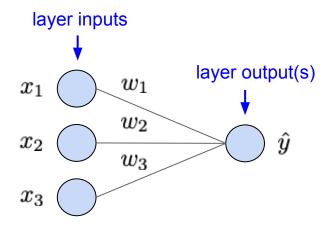
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Often refer to all parameters together as just "weights". Bias is implicitly assumed.

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Caveats of our first (simple) neural network architecture:

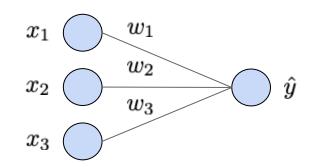
- Single layer still "shallow", not yet a "deep" neural network. Will see how to stack multiple layers.
- Also equivalent to a linear regression model! But useful base case for deep learning.

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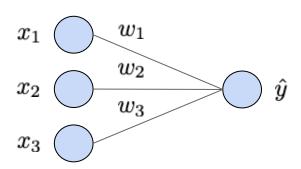
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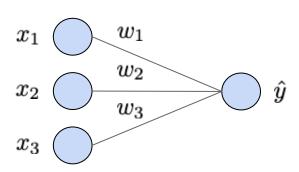
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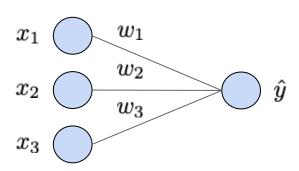
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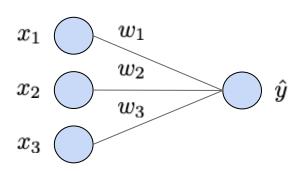
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MSE loss for a single example x^i , when the prediction is \hat{y}^i and the correct (ground truth) output is y^i :

$$L^i(W) = (\hat{y}^i - y^i)^2$$

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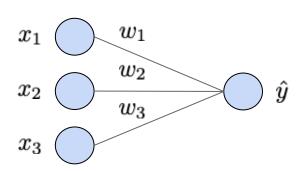
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MSE loss over a set of examples
$$\ i = \{1,...,M\}$$
: $\ L = \frac{1}{M} \sum_i L^i(W)$

Goal: find the "best" values of the model parameters that minimize the loss function

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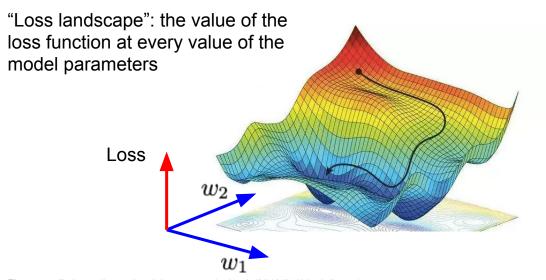
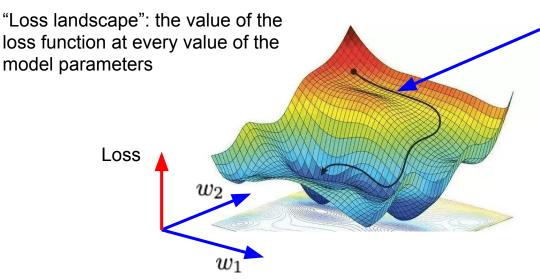


Figure credit: https://easyai.tech/wp-content/uploads/2019/01/tiduxiajiang-1.png

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The approach we will take: gradient descent

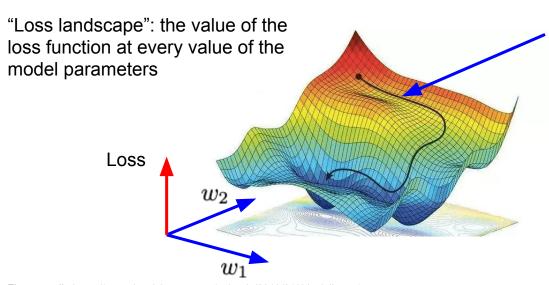


Main idea: iteratively update the model parameters, to take steps in the local direction of steepest (negative) slope, i.e., the negative gradient

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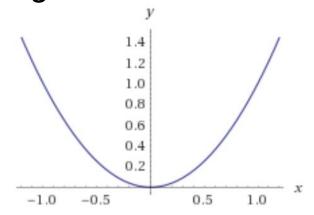
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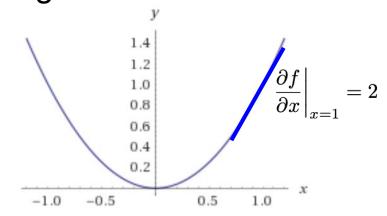


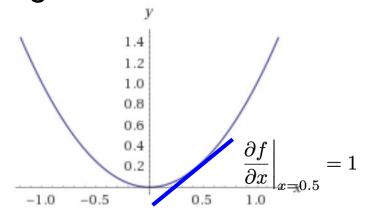
Main idea: iteratively update the model parameters, to take steps in the local direction of steepest (negative) slope, i.e., the negative gradient

We will be able to use gradient descent to iteratively optimize the complex loss function landscapes corresponding to deep neural networks!

Figure credit: https://easyai.tech/wp-content/uploads/2019/01/tiduxiajiang-1.png





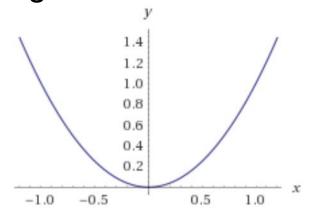


Review from calculus: derivatives and gradients

The **derivative** of a function is a measure of local slope.

The **gradient** of a function of multiple variables is the vector of partial derivatives of the function with respect to each variable.

Ex:
$$f(x_1, x_2) = 3x_1^2 + x_2^2$$
 $\nabla f_x = [6x_1, 2x_2]$

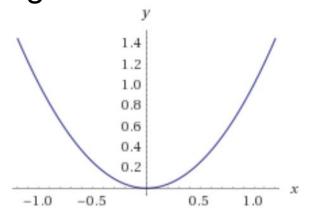


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The gradient evaluated at a particular point is the direction of steepest ascent of the function.

$$\nabla f_x \Big|_{x_1=1, x_2=1} = [6, 2]$$

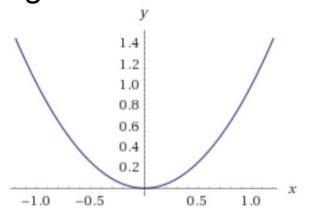


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$$\nabla f_x \Big|_{x_1=1, x_2=1} = [6, 2]$$

The <u>negative of the gradient is the direction of steepest descent</u> -> direction we want to move in the loss function landscape!

Let the gradient of the loss function with respect to the model parameters w be:

$$abla L_W = \left[\frac{\partial L}{\partial w_1}, \frac{\partial L}{\partial w_2}, ..., \frac{\partial L}{\partial w_K} \right]$$

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For ease of notation, rewrite parameter b as w_0 corresponding to $x_0=1$: $\hat{y}=w_0x_0+w_1x_1+w_2x_2+w_3x_3$ $W=\{[w_0,w_1,w_2,w_3]\}$

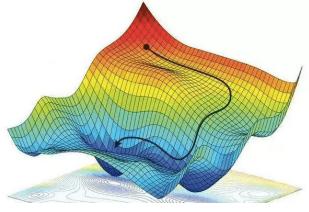
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Then we can minimize the loss function by iteratively updating the model parameters ("taking steps") in the direction of the negative gradient, until convergence:

$$W := W - \alpha \nabla L_W$$



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"Step size" hyperparameter (design choice) indicating how big of a step in the negative gradient direction we want to take at each update. Too big -> may overshoot minima.

Too small -> optimization takes too long.

Gradient descent algorithm: in code

```
# initialize vector of weight parameters to random values
weights = random_init(weights_dimension)

while True:
    # evaluate the gradient of the loss function with respect to the weights
    weights_grad = evaluate_gradient(loss_fcn, data, weights)
    # update the weights in the direction of the negative gradient
    weights = weights - step_size * weights_grad
```

Stochastic gradient descent (SGD)

Evaluating gradient involves iterating over all data examples, which can be slow!

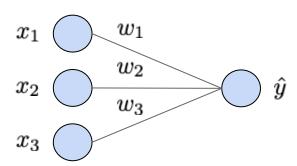
In practice, usually use stochastic gradient descent: **estimate gradient over a sample of data examples** (usually as many as can fit on GPU at one time, e.g. 32, 64, 128)

```
# initialize vector of weight parameters to random values
weights = random_init(weights_dimension)

while True:

# sample a batch of data examples
data_batch = sample_data(data, 128)

# evaluate the gradient of the loss function with respect to the weights
weights_grad = evaluate_gradient(loss_fcn, data_batch, weights)
# update the weights in the direction of the negative gradient
weights = weights - step_size * weights_grad
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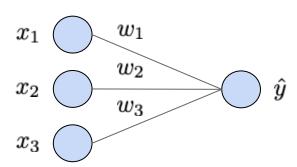
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Loss function:

Per-example: $L^i(W) = (\hat{y}^i - y^i)^2$

Over M examples: $L = \frac{1}{M} \sum_{i} L^{i}(W)$



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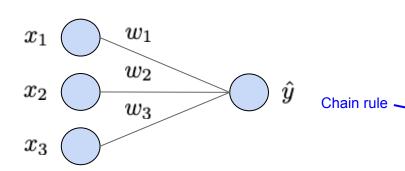
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Partial derivative of loss w.r.t. kth weight:

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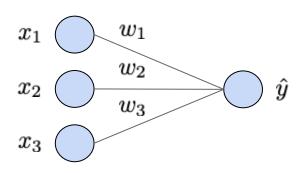
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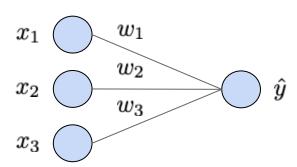
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Full gradient expression:

$$\nabla L_W = \left[\frac{\partial L}{w_0}, ..., \frac{\partial L}{w_3}\right] = \frac{1}{M} \sum_i 2(\hat{y}^i - y^i)x^i$$

Let the gradient of the loss function with respect to the model parameters w be:

$$abla L_W = \left[\frac{\partial L}{\partial w_1}, \frac{\partial L}{\partial w_2}, ..., \frac{\partial L}{\partial w_K} \right]$$

For ease of notation, rewrite parameter b as w_0 corresponding to $x_0=1$: $\hat{y}=w_0x_0+w_1x_1+w_2x_2+w_3x_3$ $W=\{[w_0,w_1,w_2,w_3]\}$

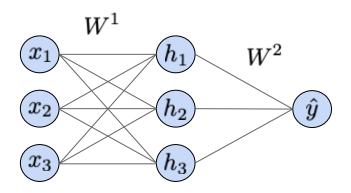
Then we can minimize the loss function by iteratively updating the model parameters ("taking steps") in the direction of the negative gradient, until convergence:

$$W := W - \alpha \nabla L_W$$

"Step size" hyperparameter (design choice) indicating how big of a step in the negative gradient direction we want to take at each update. Too big -> may overshoot minima.

Too small -> optimization takes too long.

Remember from lecture: a two-layer fully-connected neural network

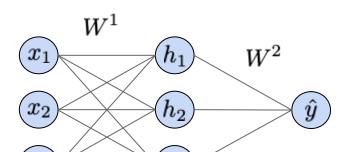


Output:
$$h = \sigma(W^1x + b^1)$$

 $\hat{y} = W^2h + b^2$

$$W^1 = egin{bmatrix} w^1_{11} & w^1_{12} & w^1_{13} \ w^1_{21} & w^1_{22} & w^1_{23} \ w^1_{31} & w^1_{32} & w^1_{33} \end{bmatrix} \quad b^1 = egin{bmatrix} b^1_1 \ b^1_2 \ b^1_3 \end{bmatrix}$$

$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$

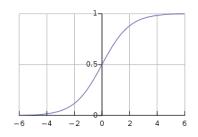


$$W^1 = \begin{bmatrix} w^1_{11} & w^1_{12} & w^1_{13} \\ w^1_{21} & w^1_{22} & w^1_{23} \\ w^1_{31} & w^1_{32} & w^1_{33} \end{bmatrix} \quad b^1 = \begin{bmatrix} b^1_1 \\ b^1_2 \\ b^1_3 \end{bmatrix}$$

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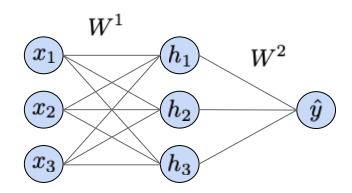
$$\sigma(a) = \frac{1}{1 + e^{-a}}$$

Output: $h = \sigma(W^1x + b^1)$ $\hat{y} = W^2h + b^2$



Sigmoid "activation function"

 x_3



$$W^1 = \begin{bmatrix} w_{11}^1 & w_{12}^1 & w_{13}^1 \\ w_{21}^1 & w_{22}^1 & w_{23}^1 \\ w_{31}^1 & w_{32}^1 & w_{33}^1 \end{bmatrix} \quad b^1 = \begin{bmatrix} b_1^1 \\ b_2^1 \\ b_3^1 \end{bmatrix}$$

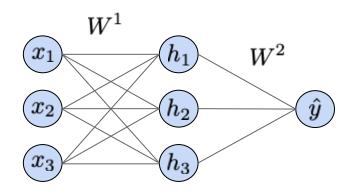
$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$

Output:
$$h = \sigma(W^1x + b^1)$$

 $\hat{y} = W^2h + b^2$

Full function expression:

$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$



$$W^1 = \begin{bmatrix} w^1_{11} & w^1_{12} & w^1_{13} \\ w^1_{21} & w^1_{22} & w^1_{23} \\ w^1_{31} & w^1_{32} & w^1_{33} \end{bmatrix} \quad b^1 = \begin{bmatrix} b^1_1 \\ b^1_2 \\ b^1_3 \end{bmatrix}$$

$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$

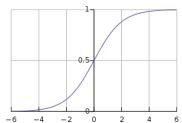
$$\sigma(a) = \frac{1}{1 + e^{-a}}$$

Output: $h = \sigma(W^1x + b^1)$ $\hat{y} = W^2h + b^2$

Full function expression:

$$\hat{y}=W^2(\sigma(W^1x+b^1))+b^2$$

Activation functions introduce non-linearity into the model -- allowing it to represent highly complex functions.



Sigmoid "activation function"

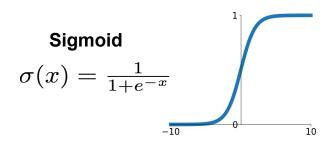
Common activation functions

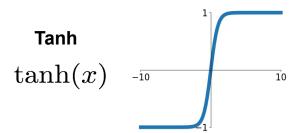
You can find these in Keras:

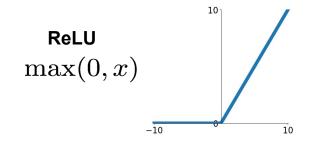
https://keras.io/layers/advanced-activations/

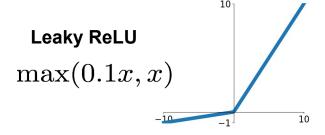
You will see these extensively, typically after linear or convolutional layers.

They add nonlinearity to allow the model to express complex nonlinear functions.









and many more...

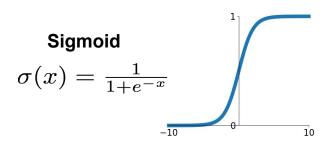
Common activation functions

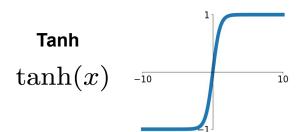
You can find these in Keras:

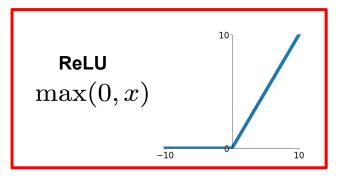
https://keras.io/layers/advanced-activations/

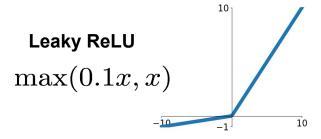
You will see these extensively, typically after linear or convolutional layers. They add nonlinearity to allow the model to express complex nonlinear functions.

Typical in modern CNNs and MLPs



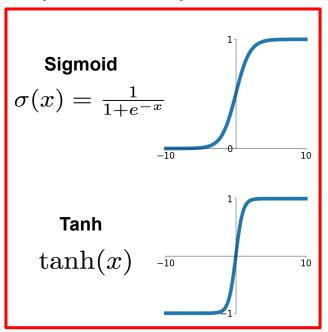




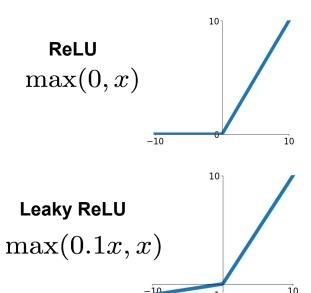


and many more...

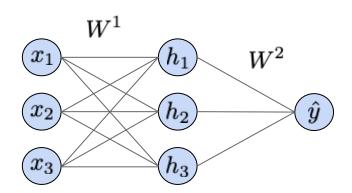
You will see these extensively, typically after linear or convolutional layers. They add nonlinearity to allow the model to express complex nonlinear functions.



Will see in recurrent neural networks. Also used in early MLPs and CNNs.



and many more...



$$W^1 = \begin{bmatrix} w^1_{11} & w^1_{12} & w^1_{13} \\ w^1_{21} & w^1_{22} & w^1_{23} \\ w^1_{31} & w^1_{32} & w^1_{33} \end{bmatrix} \quad b^1 = \begin{bmatrix} b^1_1 \\ b^1_2 \\ b^1_3 \end{bmatrix}$$

$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$

$$\sigma(a) = \frac{1}{1 + e^{-a}}$$

Output: $h = \sigma(W^1x + b^1)$ $\hat{y} = W^2 h + b^2$

Full function expression:

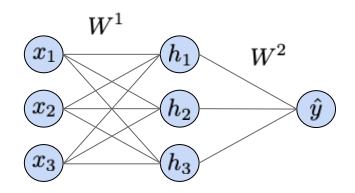
$$\hat{y}=W^2(\sigma(W^1x+b^1))+b^2$$

Sigmoid "activation function"

Activation functions

introduce non-linearity into the model -- allowing it to represent highly complex functions.

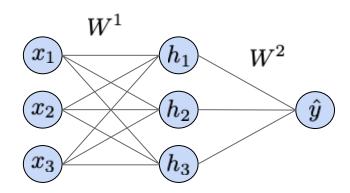
A fully-connected neural network (also known as multi-layer perceptron) is a stack of [affine transformation + activation function] layers. There may not be an activation function in the last layer.



Output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

$$W^1 = egin{bmatrix} w^1_{11} & w^1_{12} & w^1_{13} \ w^1_{21} & w^1_{22} & w^1_{23} \ w^1_{31} & w^1_{32} & w^1_{33} \end{bmatrix} & b^1 = egin{bmatrix} b^1_1 \ b^1_2 \ b^1_3 \end{bmatrix}$$

$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$



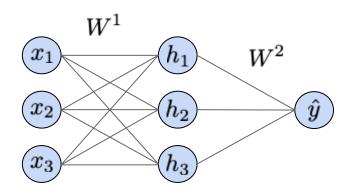
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Output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

Neural network parameters:

$$W = \{W^1, b^1, W^2, b^2\}$$



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Output:
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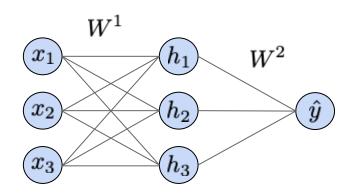
Neural network parameters:

$$W = \{W^1, b^1, W^2, b^2\}$$

Loss function (regression loss, same as before):

Per-example:
$$L^i(W) = (\hat{y}^i - y^i)^2$$

Over M examples:
$$L = \frac{1}{M} \sum_{i} L^{i}(W)$$



$$W^1 = \begin{bmatrix} w_{11}^1 & w_{12}^1 & w_{13}^1 \\ w_{21}^1 & w_{22}^1 & w_{23}^1 \\ w_{31}^1 & w_{32}^1 & w_{33}^1 \end{bmatrix} \quad b^1 = \begin{bmatrix} b_1^1 \\ b_2^1 \\ b_3^1 \end{bmatrix}$$

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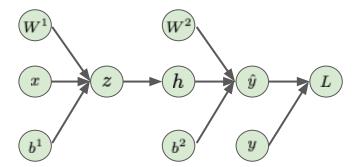
Over M examples:
$$L = \frac{1}{M} \sum_{i} L^{i}(W)$$

Gradient of loss w.r.t. weights:

Function more complex -> now much harder to derive the expressions! Instead... computational graphs and backpropagation.

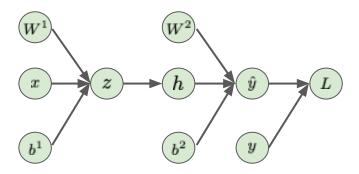
Network output: $\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$

Think of computing loss function as staged computation of intermediate variables:



Network output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

Think of computing loss function as staged computation of intermediate variables:



"Forward pass":
$$z=W^1x+b^1$$

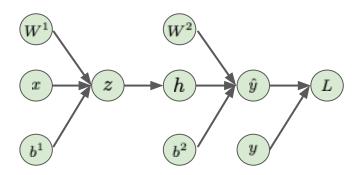
$$h=\sigma(z)$$

$$\hat{y}=W^2h+b^2$$

$$L=(\hat{y}-y)^2$$

Network output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

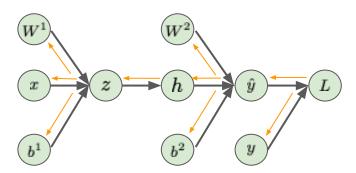
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"Forward pass":
$$z=W^1x+b^1$$
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"Forward pass":
$$z=W^1x+b^1$$
 $h=\sigma(z)$ $\hat{y}=W^2h+b^2$ $L=(\hat{y}-y)^2$

"Backward pass":
$$\frac{\partial L}{\partial \hat{y}} = 2(\hat{y} - y) \quad \text{(not all gradients shown)}$$

$$\frac{\partial L}{\partial W^2} = \frac{\partial L}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial W^2}$$

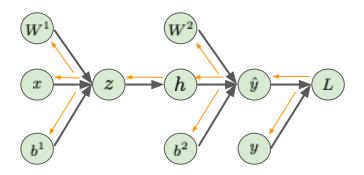
$$\frac{\partial L}{\partial H} = \frac{\partial L}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial H}$$

$$\frac{\partial L}{\partial Z} = \frac{\partial L}{\partial H} \frac{\partial H}{\partial Z}$$

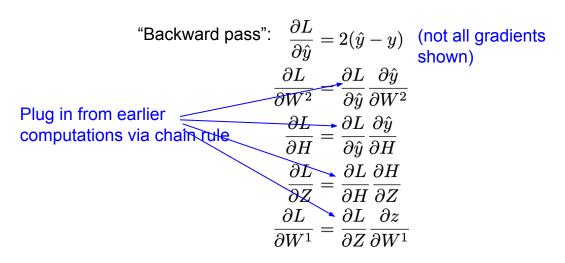
$$\frac{\partial L}{\partial W^1} = \frac{\partial L}{\partial Z} \frac{\partial z}{\partial W^1}$$

Network output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

Think of computing loss function as staged computation of intermediate variables:

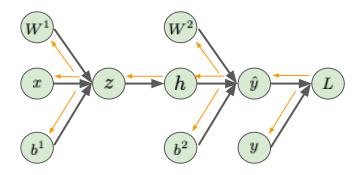


"Forward pass":
$$z=W^1x+b^1$$
 $h=\sigma(z)$ $\hat{y}=W^2h+b^2$ $L=(\hat{y}-y)^2$

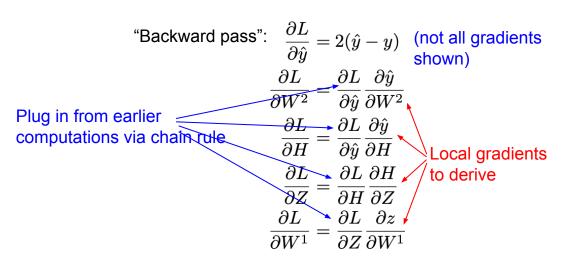


Network output:
$$\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$$

Think of computing loss function as staged computation of intermediate variables:



"Forward pass":
$$z=W^1x+b^1$$
 $h=\sigma(z)$ $\hat{y}=W^2h+b^2$ $L=(\hat{y}-y)^2$



Key idea: Don't mathematically derive entire math expression for e.g. dL / dW¹. By writing it as nested applications of the chain rule, only have to derive simple "local" gradients representing relationships between connected nodes of the graph (e.g. dH / dW¹).

Key idea: Don't mathematically derive entire math expression for e.g. dL / dW¹. By writing it as nested applications of the chain rule, only have to derive simple "local" gradients representing relationships between connected nodes of the graph (e.g. dH / dW¹).

Can use more or less intermediate variables to control how difficult local gradients are to derive!

```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output dim)
b1 = np.random.rand(1, hid dim)
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
   loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
    # variable in the computation graph
   d Y curr = 2*(Y curr - Y) / num examples
   d H curr = d Y curr.dot(W2.T)
   d W2 = H curr.T.dot(d Y curr)
   d b2 = d Y curr
   d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
   d b1 = d Y curr
    # perform gradient update
   W1 = W1 - step size * d W1
   bl = bl - step size * d bl
   W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output_dim)
                                                     Initialize model
b1 = np.random.rand(1, hid dim)
                                                     parameters
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
   loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
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   d Y curr = 2*(Y curr - Y) / num examples
   d H curr = d Y curr.dot(W2.T)
   d W2 = H curr.T.dot(d Y curr)
   d b2 = d Y curr
   d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
   d b1 = d Y curr
    # perform gradient update
   W1 = W1 - step size * d W1
    b1 = b1 - step size * d b1
    W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output_dim)
b1 = np.random.rand(1, hid dim)
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
                                                                Forward pass
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
    loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
    # variable in the computation graph
   d Y curr = 2*(Y curr - Y) / num examples
   d H curr = d Y curr.dot(W2.T)
   d W2 = H curr.T.dot(d Y curr)
   d b2 = d Y curr
   d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
   d b1 = d Y curr
    # perform gradient update
   W1 = W1 - step size * d W1
    b1 = b1 - step size * d b1
    W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output_dim)
b1 = np.random.rand(1, hid dim)
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
   loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
    # variable in the computation graph
   d Y curr = 2*(Y curr - Y) / num examples
   d H curr = d Y curr.dot(W2.T)
   d W2 = H curr.T.dot(d Y curr)
                                                                                 Backward
   d b2 = d Y curr
   d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
                                                                                 pass
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
   d b1 = d Y curr
    # perform gradient update
   W1 = W1 - step size * d W1
    b1 = b1 - step size * d b1
    W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

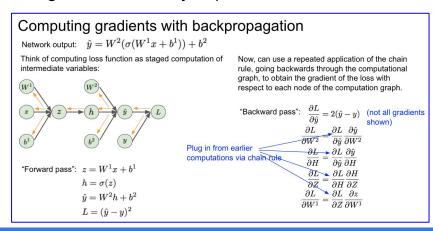
```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output dim)
b1 = np.random.rand(1, hid dim)
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
    loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
    # variable in the computation graph
   d Y curr = 2*(Y curr - Y) / num examples
   d H curr > d Y curr.dot(W2.T)
                                              Downstream
    d W2 = H curr.T.dot(d Y curr)
                                              gradient
                                                                                Backward
    d b2 = d Y curr
    d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
                                                                                pass
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
    d b1 = d Y curr
    # perform gradient update
    W1 = W1 - step size * d W1
    b1 = b1 - step size * d b1
    W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

Upstream gradient

```
# initialize model parameters to be learned
W1 = np.random.rand(input dim, hid dim)
W2 = np.random.rand(hid dim, output_dim)
b1 = np.random.rand(1, hid dim)
b2 = np.random.rand(1, output dim)
# perform gradient descent
step size = 1e-2
while(keep training)
    # forward pass, computing loss
    Z \text{ curr} = X.\text{dot}(W1) + b1
    H curr = sigmoid array(Z curr)
   Y \text{ curr} = H \text{ curr.dot}(W2) + b2
   loss = np.sum(np.square(Y curr - Y)) / num examples
    # backward pass, computing gradients of loss with respect to each
    # variable in the computation graph
   d Y curr = 2*(Y curr - Y) / num examples
   d H curr = d Y curr.dot(W2.T)
   d W2 = H curr.T.dot(d Y curr)
   d b2 = d Y curr
   d Z curr = d H curr * sigmoid array(Z curr)*(1-sigmoid array(Z curr))
   d X = d Z curr.dot(W1.T)
   d W1 = d X.T.dot(d Z curr)
   d b1 = d Y curr
    # perform gradient update
   W1 = W1 - step size * d W1
    b1 = b1 - step size * d b1
                                                                                 update
    W2 = W2 - step size * d W2
    b2 = b2 - step size * d b2
```

- Makes our lives easier by providing implementations and higher-level abstractions of many components for deep learning, and running them on GPUs:
 - Dataset batching, model definition, gradient computation, optimization, etc.

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 - Supports many common operations with local gradients already implemented
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- A number of popular options, e.g. Tensorflow and PyTorch. Recent stable versions work largely in a similar fashion (not necessarily true for earlier versions). We will use Tensorflow 2 in this class.
- More next Friday, Oct 7, during the Tensorflow review section.

```
# Our (X,Y) training set converted to TF tensors
X tf = tf.convert to tensor(X, np.float32)
Y tf = tf.convert to tensor(Y, np.float32)
# Create a TF dataset with specified minibatch size
batch size = 50
dataset = tf.data.Dataset.from tensor slices((X tf, Y tf))
dataset = dataset.batch(batch size)
# initialize model parameters to be learned
W1 = tf.Variable(tf.random.uniform((input dim, hid dim)))
W2 = tf.Variable(tf.random.uniform((hid dim, output dim)))
b1 = tf.Variable(tf.random.uniform((1, hid dim)))
b2 = tf.Variable(tf.random.uniform((1, output dim)))
# perform gradient descent
epochs = 5000
optimizer = tf.optimizers.SGD(learning rate=1e-2)
losses = []
for epoch in range(epochs):
    for batch in dataset:
        X batch, Y batch = batch
        with tf.GradientTape() as tape:
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            Z batch = tf.add(tf.matmul(X batch, W1), b1)
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```

Convert data to TF tensors, create a TF dataset

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```

Initialize parameters to be learned as tf. Variable -> allows them to receive gradient updates during optimization

```
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```

Initialize a TF optimizer

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```

All operations defined under the gradient tape will be used to construct a computational graph

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```

The computational graph for our two-layer neural network

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```

Evaluate gradients using automatic differentiation and perform gradient update

In Tensorflow 2.0:

```
for epoch in range(epochs):
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Stack of layers

In Tensorflow 2.0:

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for epoch in range(epochs):
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```

Fully-connected layer In Keras:

Activation function and bias configurations included!

In Tensorflow 2.0:

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for epoch in range(epochs):
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In Keras:

In Tensorflow 2.0:

```
for epoch in range(epochs):
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        X_batch, Y_batch = batch
        with tf.GradientTape() as tape:

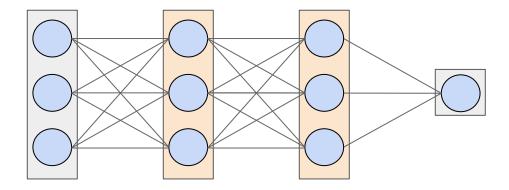
        # forward pass
        Z_batch = tf.add(tf.matmul(X_batch, W1), b1)
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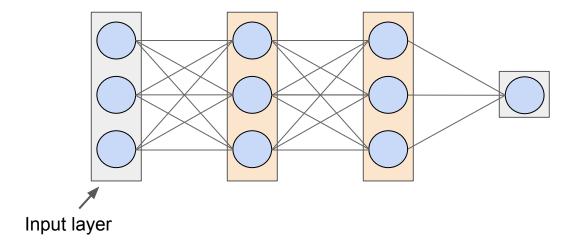
        # backward pass and gradient update
        gradients = tape.gradient(loss, [W1, W2, b1, b2])
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```

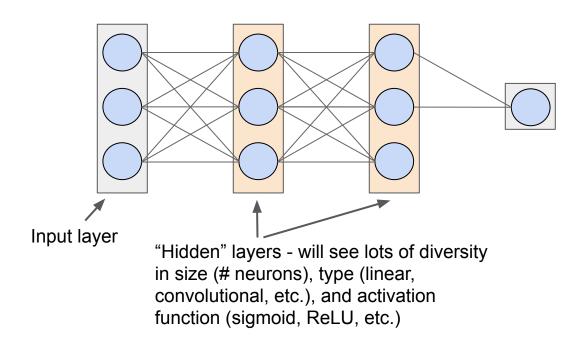
In Keras:

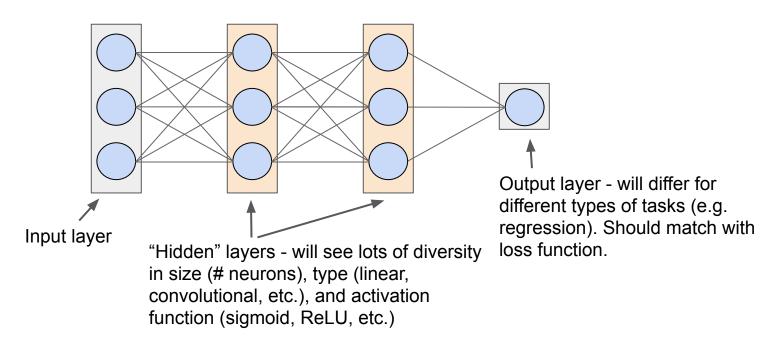
Specify hyperparameters for the training procedure

Training more complex neural networks is a straightforward extension









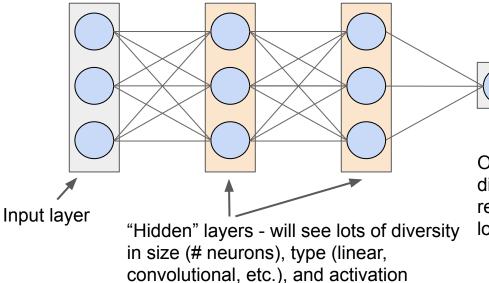
Can continue to stack more layers to get deeper models!

Input layer "Hidden" layers - will see lots of diversity in size (# neurons), type (linear, convolutional, etc.), and activation function (sigmoid, ReLU, etc.)

Vanilla fully-connected neural networks (MLPs) usually pretty shallow -- otherwise too many parameters! ~2-3 layers. Can have wide range in size of layers (16, 64, 256, 1000, etc.) depending on how much data you have.

Output layer - will differ for different types of tasks (e.g. regression). Should match with loss function.

Can continue to stack more layers to get deeper models!



function (sigmoid, ReLU, etc.)

Vanilla fully-connected neural networks (MLPs) usually pretty shallow -- otherwise too many parameters! ~2-3 layers. Can have wide range in size of layers (16, 64, 256, 1000, etc.) depending on how much data you have.

Will see different classes of neural networks (e.g. CNNs) that leverage structure in data to reduce parameters + increase network depth

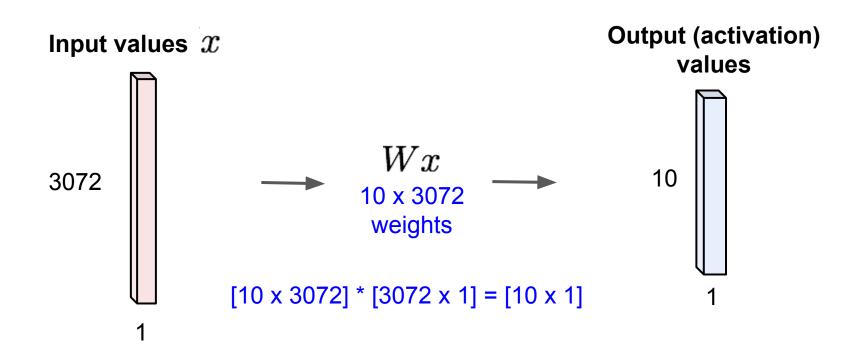
Output layer - will differ for different types of tasks (e.g. regression). Should match with loss function.

What we've seen so far

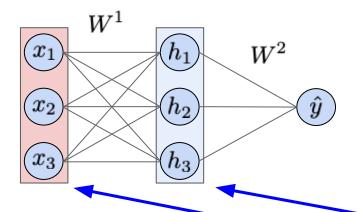
- Defining a neural network architecture, neural network components
- How to train a neural network
 - Loss function
 - Gradient descent algorithm
 - Computing complex gradients with backpropagation (computational graphs)
 - Implementing and training neural networks in code
 - Deep learning frameworks

Revisiting fully connected networks vs. convolutional networks (from lecture)

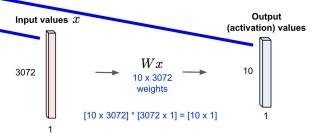
From lecture: fully connected neural network layers



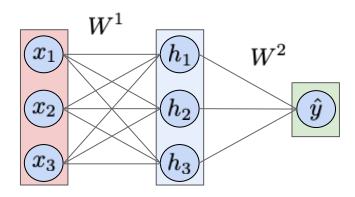
From lecture: Simple two-layer fully-connected neural network



Each layer has the same structure we just saw, but this is a different example with different dimensions



Simple two-layer fully-connected neural network

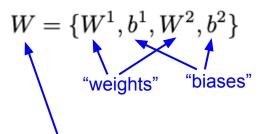


$$W^1 = \begin{bmatrix} w_{11}^1 & w_{12}^1 & w_{13}^1 \\ w_{21}^1 & w_{22}^1 & w_{23}^1 \\ w_{31}^1 & w_{32}^1 & w_{33}^1 \end{bmatrix} \quad b^1 = \begin{bmatrix} b_1^1 \\ b_2^1 \\ b_3^1 \end{bmatrix}$$

$$W^2 = \begin{bmatrix} w_{11}^2 & w_{12}^2 & w_{13}^2 \end{bmatrix} \quad b^2 = \begin{bmatrix} b_1^2 \end{bmatrix}$$

Output: $\hat{y} = W^2(\sigma(W^1x + b^1)) + b^2$

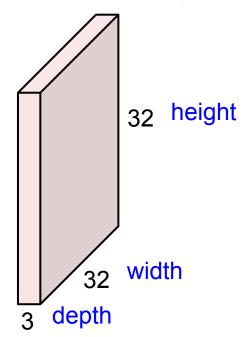
Neural network parameters:



Often refer to all parameters together as just "weights". Bias is implicitly assumed.

Now: Convolutional layer

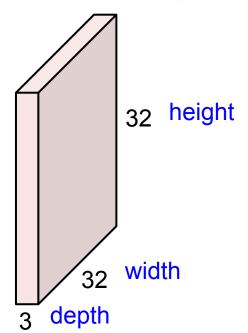
32x32x3 image -> preserve spatial structure



Slide credit: CS231n

Convolutional layer

32x32x3 image -> preserve spatial structure

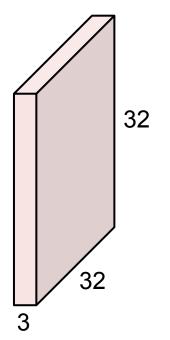


Input now has spatial height and width dimensions!

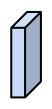
In contrast to fully-connected layers, want to preserve spatial structure when processing with a convolutional layer

Slide credit: CS231n

32x32x3 image



5x5x3 filter (weights)

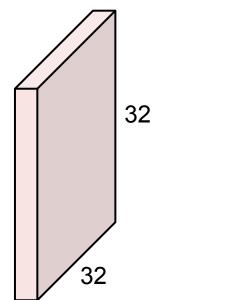


Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"

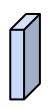
Filters always extend the full depth of the input volume

32x32x3 image

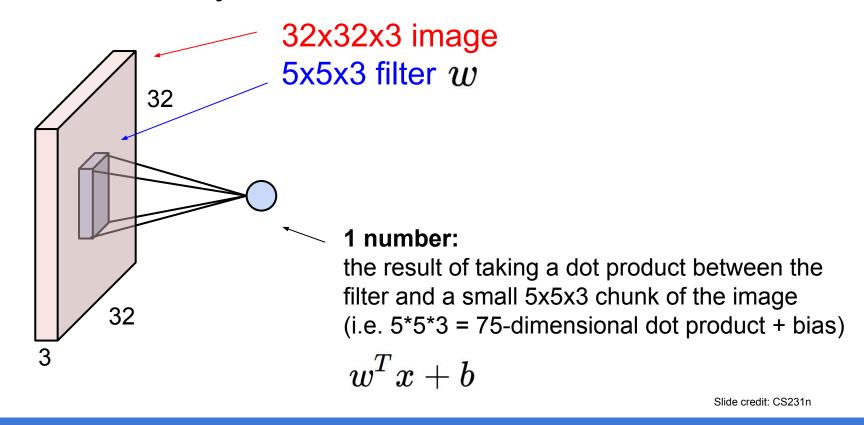




5x5x3 filter (weights)

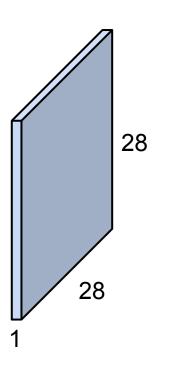


Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"



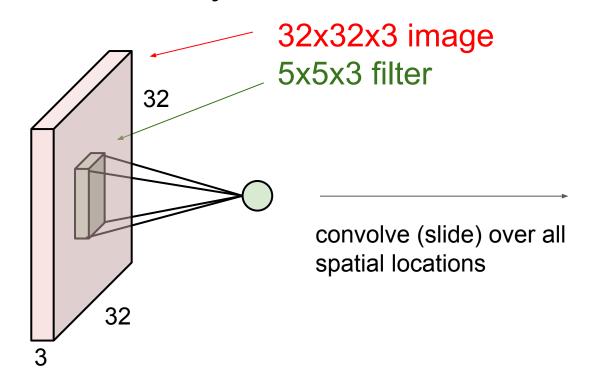
32x32x3 image 5x5x3 filter 32 convolve (slide) over all spatial locations 32

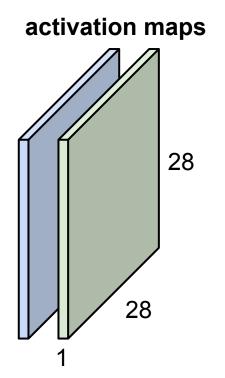
activation map



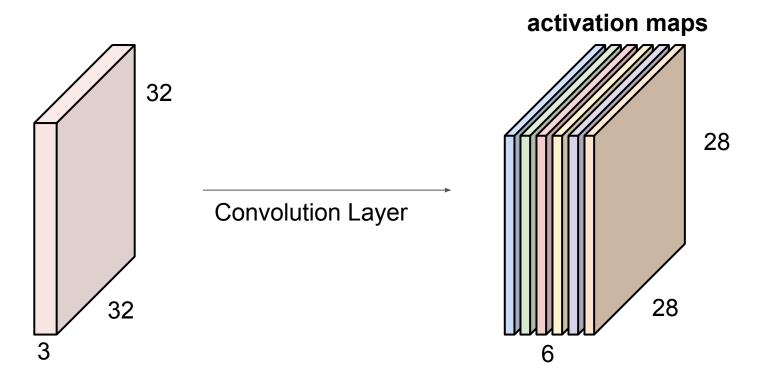
consider a second, green filter

Convolutional layer



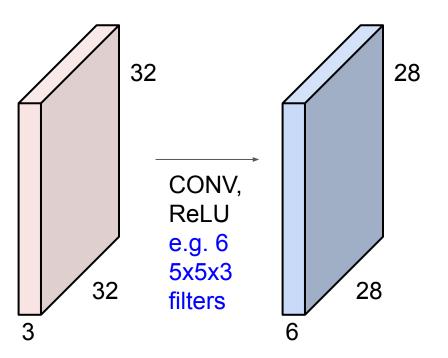


For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

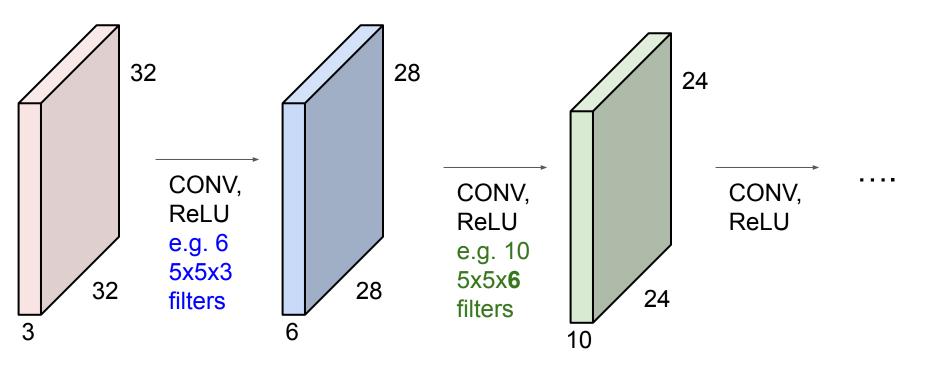


We stack these up to get a "new image" of size 28x28x6!

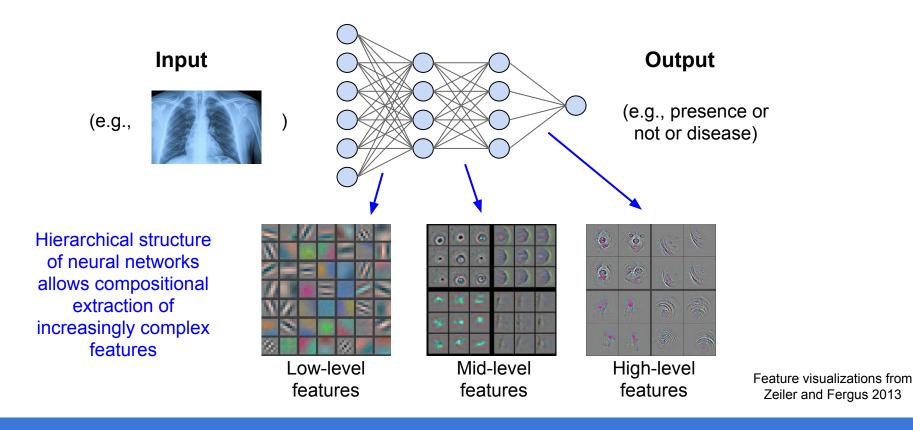
Preview: ConvNet (or CNN) is a sequence of Convolution Layers, interspersed with activation functions



Preview: ConvNet (or CNN) is a sequence of Convolution Layers, interspersed with activation functions



Hierarchical structure of neural networks

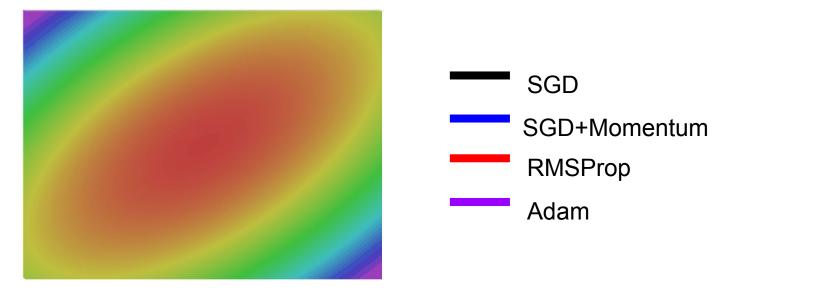


Neural network design choices, tips and tricks

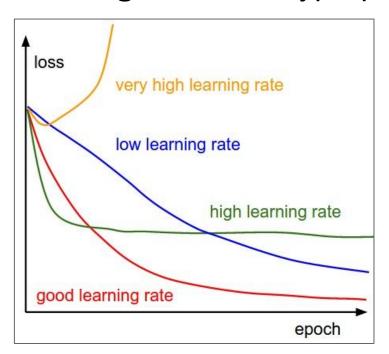
Training hyperparameters: control knobs for the art of training neural networks

Optimization methods: SGD, SGD with momentum, RMSProp, Adam

- Adam is a good default choice in many cases; it often works ok even with constant learning rate
- SGD+Momentum can outperform Adam but may require more tuning of LR and schedule

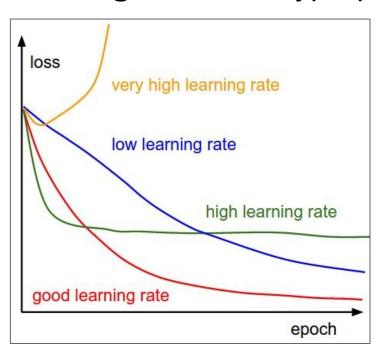


SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have learning rate as a hyperparameter.



Q: Which one of these learning rates is best to use?

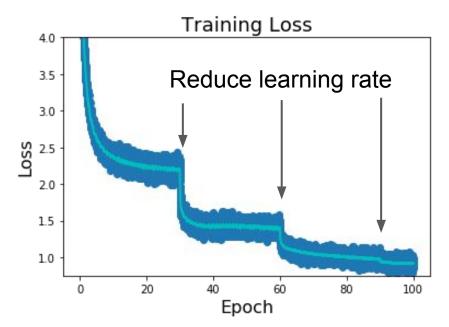
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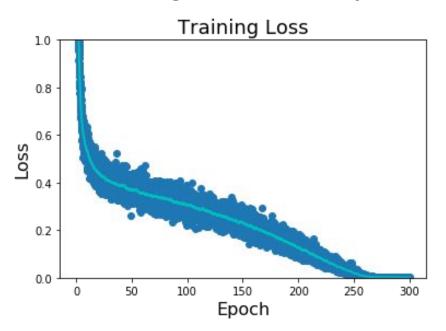
A: All of them! Start with large learning rate and decay over time

Learning rate decay



Step: Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

Learning rate decay



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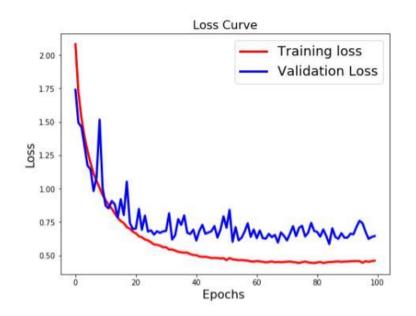
Fancy decay schedules like cosine, linear, inverse sqrt.

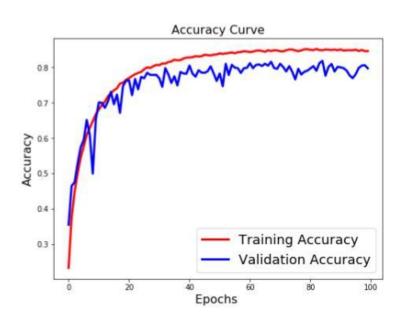
Empirical rule of thumb: If you increase the batch size by N, also scale the initial learning rate by N.

Loshchilov and Hutter, "SGDR: Stochastic Gradient Descent with Warm Restarts", ICLR 2017 Radford et al, "Improving Language Understanding by Generative Pre-Training", 2018 Feichtenhofer et al, "SlowFast Networks for Video Recognition", arXiv 2018 Child at al, "Generating Long Sequences with Sparse Transformers", arXiv 2019

Monitor learning curves

Also useful to plot performance on final metric





Periodically evaluate validation loss

 $Figure\ credit:\ https://www.learnopencv.com/wp-content/uploads/2017/11/cnn-keras-curves-without-aug.jpg$

Monitor learning curves

Training loss can be noisy. Using a scatter plot or plotting moving average can help better visualize trends.

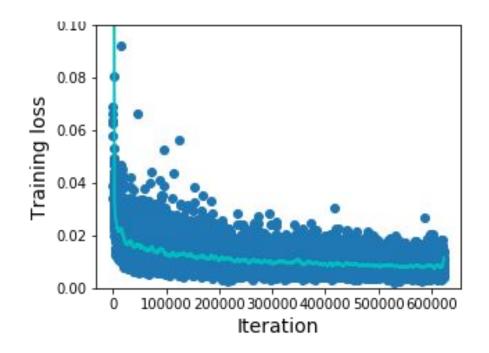
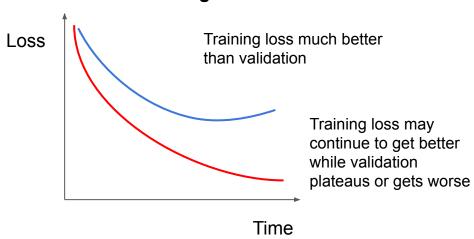


Figure credit: CS231n





Overfitting





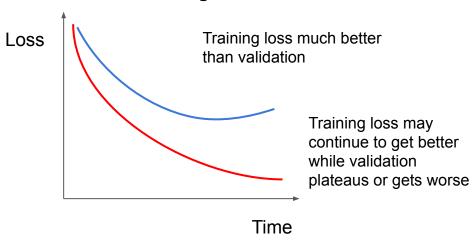


Question:

- What are some ways to combat overfitting?
- What are some ways to combat underfitting?



Overfitting



Model is "overfitting" to the training data. Best strategy: Increase data or regularize model. Second strategy: decrease model capacity (make simpler)

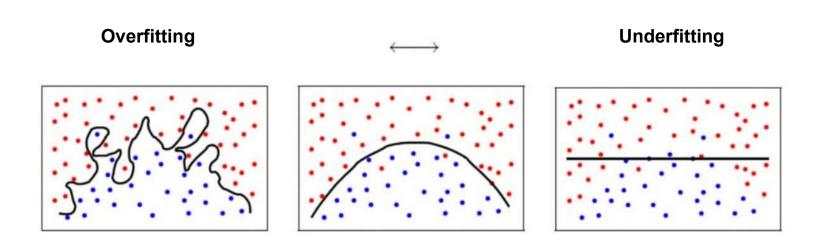




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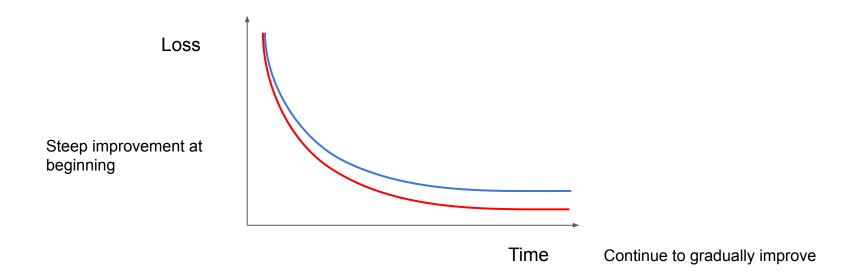
Model is not able to sufficiently learn to fit the data well. Best strategy: Increase complexity (e.g. size) of the model. Second strategy: make problem simpler (easier task, cleaner data)

Overfitting vs. underfitting: more intuition

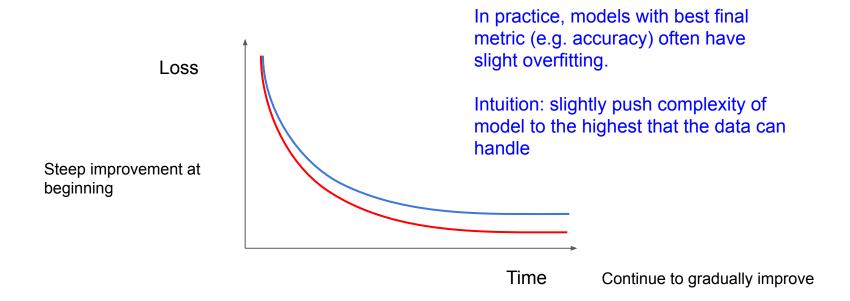


 $\textbf{Figure credit:} \ \underline{\text{https://qph.fs.quoracdn.net/main-qimg-412c8556aacf7e25b86bba63e9e67ac6-c}}\\$

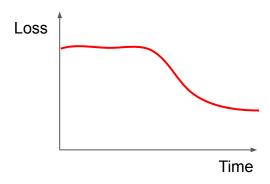
Healthy learning curves



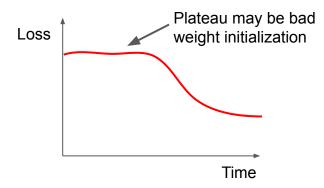
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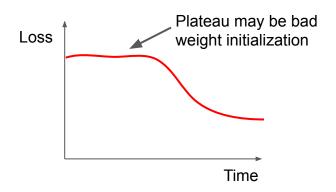


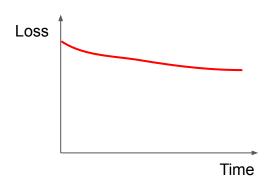




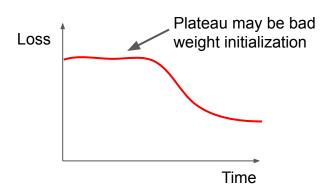






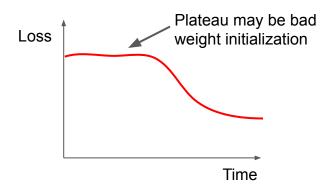


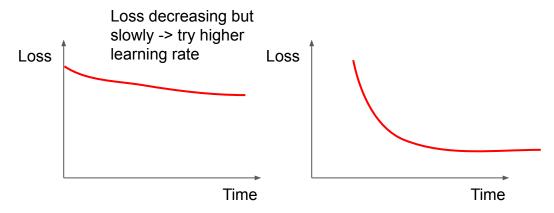


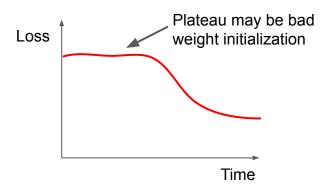


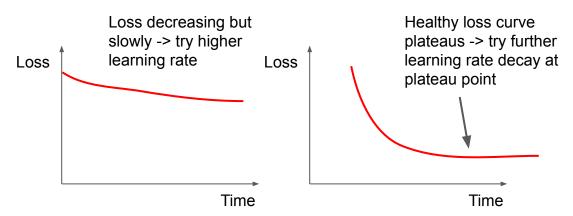




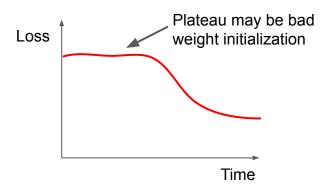


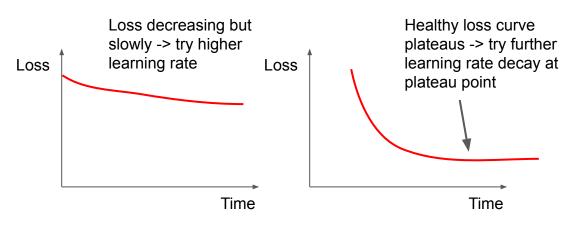


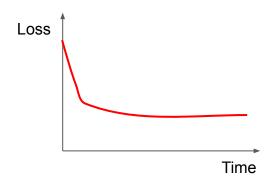




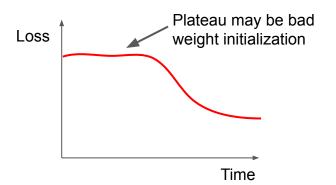
Training Validation

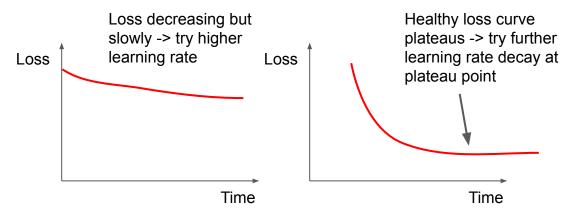


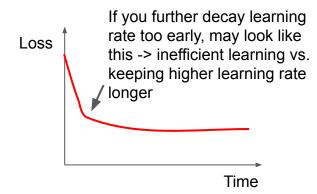




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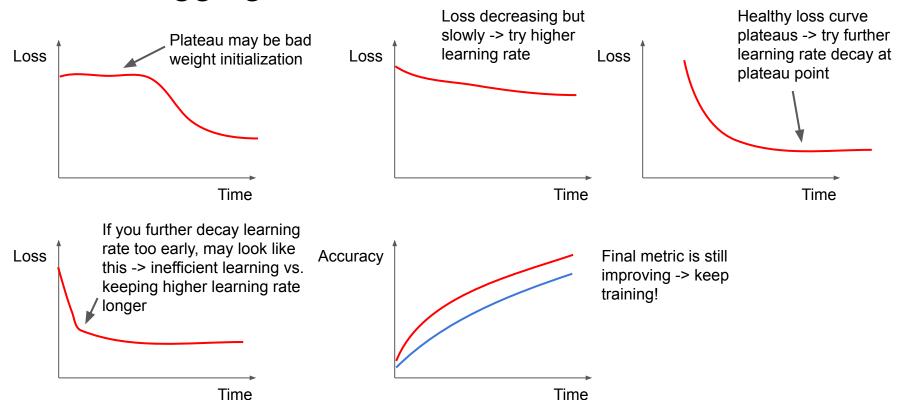






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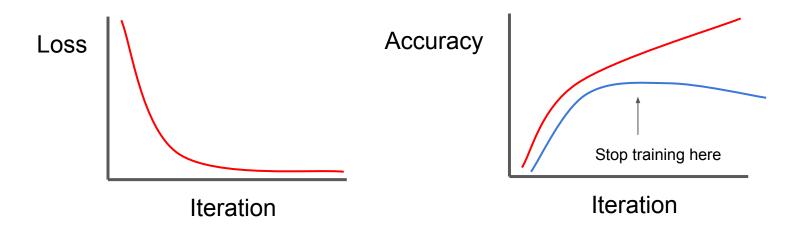
Time



Training Validation

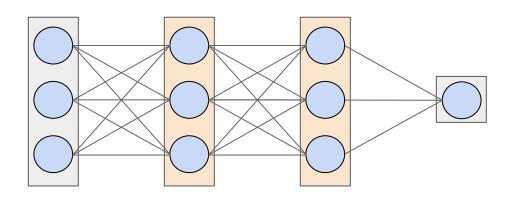
Early stopping: always do this





Stop training the model when accuracy on the validation set decreases Or train for a long time, but always keep track of the model snapshot that worked best on val.

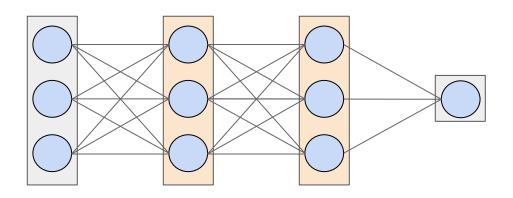
Design choices: network architectures



Major design choices:

- Architecture type
 (ResNet, DenseNet, etc.
 for CNNs)
- Depth (# layers)
- For MLPs, # neurons in each layer (hidden layer size)
- For CNNs, # filters, filter size, filter stride in each layer
- Look at argument options in Tensorflow when defining network layers

Design choices: network architectures



If trying to make network bigger (when underfitting) or smaller (when overfitting), network depth and hidden layer size best to adjust first. Don't waste too much time early on fiddling with choices that only minorly change architecture.

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$$L_{regression} = \frac{1}{M} \sum_{i} (\hat{y}^i - y^i)^2$$

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Regularization adds a term to this, to express preferences on the weights (that prevent it from fitting too well to the training data). Used to combat overfitting:

importance of reg. term
$$L = \frac{1}{M} \sum_{i} (\hat{y}^i - y^i)^2 + \lambda R(W)$$
 Data loss Regularization loss

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 Data loss Regularization loss Regularization

Examples

L2 regularization: $R(W) = \sum_{k} \sum_{l} W_{k,l}^2$ (weight decay)

L1 regularization: $R(W) = \sum_{k} \sum_{l} |W_{k,l}|$

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

https://www.tensorflow.org/api_docs/python/tf/keras/regularizers

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L2 most popular: low loss when all weights are relatively small. More strongly penalizes large weights vs L1. Expresses preference for simple models (need large coefficients to fit a function to extreme outlier values).

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 Data loss Regularization Example 1.2

loss

Next: implicit regularizers that do not add an explicit term; instead do something implicit in network to prevent it from fitting too well to training data L2 most popular: low loss when all weights are relatively small. More strongly penalizes large weights vs L1. Expresses preference for simple models (need large coefficients to fit a function to extreme outlier values).

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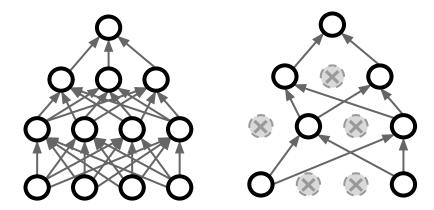
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Design choices: regularization (dropout)

First example of an implicit regularizer.

During training, at each iteration of forward pass randomly set some neurons to zero (i.e., change network architecture such that paths to some neurons are removed).



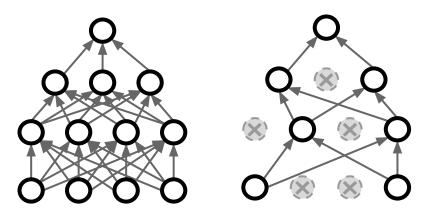
During testing, all neurons are active. But scale neuron outputs by dropout probability p, such that expected output during training and testing match.

Srivastava et al, "Dropout: A simple way to prevent neural networks from overfitting", JMLR 2014. Figure credit: CS231n.

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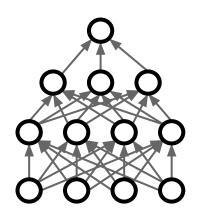
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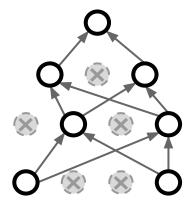
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Intuition: dropout is equivalent to training a large ensemble of different models that share parameters.

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Srivastava et al, "Dropout: A simple way to prevent neural networks from overfitting", JMLR 2014. Figure credit: CS231n.

Design choices: regularization (batch normalization)

Another example of an implicit regularizer.

Insert BN layers after FC or conv layers, before activation function.

During training, at each iteration of forward pass normalize neuron activations by mean and variance of minibatch. Also learn scale and shift parameter to get final output.

$$\mu_j = \frac{1}{N} \sum_{i=1}^{N} x_{i,j}$$

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^{N} (x_{i,j} - \mu_j)^2$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

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Intuition: batch normalization allows keeping the weights in a healthy range. Also some randomness at training due to different effect from each minibatch sampling -> regularization!

During testing, normalize by a fixed mean and variance computed from the entire training set. Use learned scale and shift parameters.

Design choices: data augmentation

Augment effective training data size by simulating more diversity from existing data. Random combinations of:

- Translation and scaling
- Distortion
- Image color adjustment
- Etc.

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- Translation and scaling
- Distortion
- Image color adjustment
- Etc.

Think about the domain of your data: what makes sense as realistic augmentation operations?

Design choices: weight initialization

Default initializer for most Keras layers is uniform distribution with a Xavier / Glorot normalization

```
@interfaces.legacy dense support
         def __init__(self, units,
                       activation=None,
797
                      use bias=True,
                       kernel_initializer='glorot_uniform',
                       bias initializer='zeros',
                       kernel_regularizer=None,
801
                      bias_regularizer=None,
                       activity_regularizer=None,
802
803
                       kernel_constraint=None,
                      bias constraint=None,
                       **kwargs):
             if 'input_shape' not in kwargs and 'input_dim' in kwargs:
                  kwargs['input_shape'] = (kwargs.pop('input_dim'),)
             super(Dense, self). init (**kwargs)
808
```

Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

- Step 1: Find LR that makes loss go down
- **Step 2**: Define coarse grid of hyperparameter options, train for ~1-5 epochs
- **Step 3**: Refine grid, train longer
- Step 4: Look at loss curves
- Step 5: GOTO step 3

Useful debugging / sanity check: restrict to a very small dataset first (e.g. 1 or 2 minibatches). You should be able to severely overfit and drive the loss to 0.

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Aside: For LR, should sample e^x for x in Uniform [-5, 0]!

Random search vs. grid search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

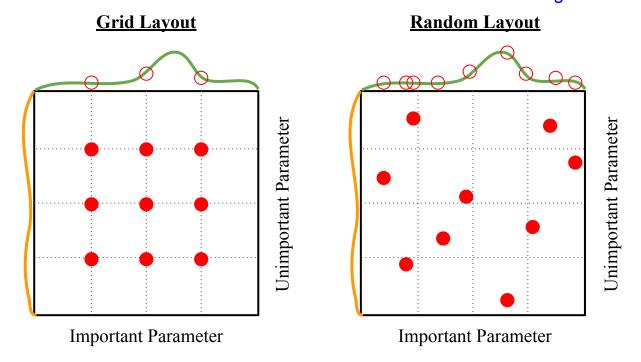


Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017

Model inference

Maximizing test-time performance: apply data augmentation operations

Main idea: apply model on multiple variants of a data example, and then take average or max of scores

Can use data augmentation operations we saw during training! E.g.:

- Evaluate at different translations and scales
- Common approach for images: evaluate image crops at 4 corners and center,
 - + horizontally flipped versions -> average 10 scores

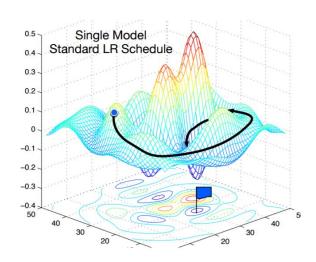
Model ensembles

- 1. Train multiple independent models
- 2. At test time average their results

Enjoy 2% extra performance

Model ensembles: tips and tricks

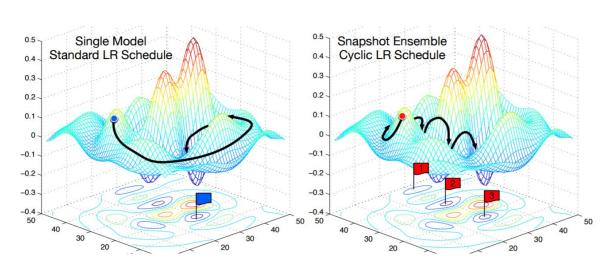
Instead of training independent models, use multiple snapshots of a single model during training!



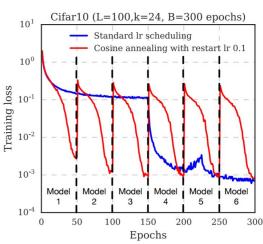
Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.

Model ensembles: tips and tricks

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Cyclic learning rate schedules can make this work even better!

Summary

- Overview of deep learning fundamentals and training neural networks
- Next Friday's section will provide an in-depth tutorial on Tensorflow